This document contains different approaches and draft drawings that I developed and created while thinking about the spatial solution of my work. This document depicts some of my thoughts and ideas that were either too complicated to realise or just not suitable for my projected animation. By this, the document is a kind of work-in-progress depiction.

As you can see on this floor map, there is a quite huge space for me to fill with my work. By this, I had to develop all these different approaches to get an idea about how to inhabit the space in an efficient and adequate way.
Solution I + II

A single projection on one of the wall from above. Additional element: Barcode-like lines on the wall.
**Solution III**

A backlit-projection to avoid people casting shadows while watching?!

Problem: The distance between the back wall and the door is too short as I need at least 5 to 6 meters for a backlit-projection.

**Solution IV**

Physical objects in between projection and wall. By this, I can use the new shapes and projection plains for as an additional element.

When I tried out a projector for the first time, I just placed a plinth into the light. The result was really interesting and exciting, but in the end it was too complicated to realise this idea, as I have to adjust the animation to this special display. I will keep this idea in my mind, but for this project I just did not have the time.
**Solution V**
Inhabiting the whole space with 3 projectors.

**Solution VI**
Just one projector with one side of the room as a screen.
Painting the wall?
A first test with projecting on a different colour then just white. I had this idea while thinking about additional white lines, placed on the wall as a framework of the whole projection. But although the conditions were not that good for this test (as there was daylight coming through the windows), I decided to paint the wall white. The contrast is just better and by this more helpful for the detailed animation.
Solution VII
This is the first time I thought about an additional screen within the projection. But as the idea of painting the wall in grey didn’t work out, I had to forget about the placing of white lines on the floor and the wall. Nevertheless, I quite like this concept.